



MWHHS TRAIL SCORE SHEET

JUDGE: T. Ramsey
 CLASS: Jump
 DATE: June 10

2

TRAIL OBSTACLE SCORES

+1 1/2 - Excellent; +1 - Very Good;
 +1/2 - Good; 0 - Correct; -1/2 - Poor;
 -1 - Very Poor; -1 1/2 - Extremely Poor

PENALTY 1/2:

Each tick or contact of a leg, pole, cross, plant or any component of an obstacle.

PENALTY 1:

Hit, bite or stepping on leg, cross, plant or any component of the obstacle;

Incursion or break of gate or jug for 2 strides or less;
 Both front or hind feet in a single strided step or space at the walk or jog.

Stepping over or falling to step into required space: Split pole in legs over.

Failure to meet the correct strides on test over & legs over log, if specified.

Stepping outside the confines of an obstacle with designated boundaries with one foot once the horse has entered the obstacle.

Mixing or evading a pole that is part of a series of an obstacle with one foot.

PENALTY 3:

Incursion or break of gate or jug for more than 2 strides
 Out of lead or break of gate or legs (except when covering an incorrect lead)

Knocking down an elevated pole, cross, plant, barrel, obstacle or severely disturbing an obstacle.

Falling or jumping off or out of a bridge or water box with 1 foot once the horse has got onto or into the obstacle.

Stepping outside the confines of an obstacle with designated boundaries with one foot once the horse has entered the obstacle.

Mixing or evading a pole that is part of a series of an obstacle with one foot.

PENALTY 5:

Dropping sticks or object required to be carried on course.

1st refusal or 2nd cumulative refusal, balk or evading of object by shying or backing.

Letting go of gate or dropping rope gate.

Use of either hand to touch stir or post.

Falling or jumping off or out of a bridge or a water box with more than 1 foot once the horse has got onto or into the obstacle.

Stepping outside of confines of an obstacle with designated boundaries with more than one foot once the horse has entered the obstacle.

Mixing or evading a pole that is part of a series of an obstacle with more than one foot.

Rising disobediently.

Holding saddle.

PENALTY SCORE 0:

Use of 2 hands or changing hands on reins except for 2 horses shown with backcross or snaffle bit, only one hand may be used on the reins, except that it is permissible to change hands to work an obstacle, or straighten reins when stopped.

Use of manual other than outlined.

Performing obstacles incorrectly or other than specified order.

No attempt to perform obstacle.

Equipment failure that delays completion of pattern.

Excessively or repeatedly touching the horse on the neck to lower the head.

Flinching or cutting an obstacle from the incorrect side or direction.

Working an obstacle in the incorrect direction, including over team of more than 14 feet.

Riding outside designated boundary marker of the arena or course area.

3rd cumulative refusal, balk, or evading of an obstacle by shying or backing.

Failure to demonstrate correct lead or gait on line travel.

Failure to follow the correct line of travel within or between obstacles.

Use of more than 1 finger between reins.

Excessive schooling, pulling, teasing, stopping or backing anywhere on course.

Failure to open and shut gate or failure to complete gate.

DISQUALIFICATION SCORE 0:

Fail to ground.

On line of travel, head consistently carried too low (tip of ears below withers) or

OBSTACLE SCORES: -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

OBSTACLE DESCRIPTION	RH gate	Jug	LL	back chute	Jug / RL	Jug / poles	bridge	box							
	gate	step													

ENTRY NUMBER	OBSTACLE	1	2	3	4	5	6	7	8	9	10	11	12	PENALTY TOTAL	FINAL SCORE
7	19		1/2				1							1 1/2	67
	62	+1/2	0	0	0	-1/2	-1	-1/2	0						
			70 1/2			70	69	68 1/2							
8	34		1/2	1		1/2			1/2					3 1/2	64
	2	-1/2	0	-1/2	0	-1/2	0	-1/2	-1/2						
			69 1/2	69		68 1/2		68	67 1/2						
9	63			3										3	70 1/2
	0	+1/2	+1/2	0	0	+1/2	+1/2	+1/2	1						
			70 1/2	71		71 1/2	70	70 1/2	70 1/2						
10	76		3/4	1/2	1/2	3/4			3					18 1/2	48
		0	-1/2	-1/2	-1/2	-1	-1/2	0	-1/2						
			69 1/2	69	68 1/2	67 1/2	67		66 1/2						
11	96		1/2		1	1/2		1/2						2 1/2	65 1/2
		0	-1/2	0	0	-1/2	-1/2	-1/2	0						
			69 1/2		69	68 1/2	68								
12	44		1												DQ
		-1/2	-1/2												
			69 1/2	69											

JUDGES SIGNATURE: _____



MWHS TRAIL SCORE SHEET

JUDGE: T. Ramsey
 CLASS: Open
 DATE: June 10

(3)

TRAIL OBSTACLE SCORES

+1 1/2 - Excellent; +1 - Very Good;
 +1/2 - Good; 0 - Correct; -1/2 - Poor;
 -1 - Very Poor; -1 1/2 - Extremely Poor

PENALTY 1/2:

Each tick or contact of a leg, pole, cone, plant or any component of an obstacle.

PENALTY 1:

Hit, bite or stepping on leg, cone, plant or any component of the obstacle.

Incorrect or break of gait at walk or jog for 2 strides or less;
 Both four or hind feet in a single strided step or space at the walk or jog;

Stepping over or falling tostep into required space; Split pole in legs over;
 Failure to meet the correct stride on trot over & leg over leg, if specified.

Stepping outside the confines of an obstacle with designated boundaries with one foot once the horse has entered the obstacle

Mixing or evading a pole that is part of a series of an obstacle with one foot.

PENALTY 3:

Incorrect or break of gait at walk or jog for more than 2 strides;
 Out of lead or break of gait at lope (except when executing an incorrect lead)

Knocking down an directed pole, cone, plant, barrel, obstacle or severely disturbing an obstacle

Falling or jumping off or out of a bridge or water box with 1 foot once the horse has got onto or into the obstacle

Stepping outside the confines of an obstacle with designated boundaries with one foot once the horse has entered the obstacle

Mixing or evading a pole that is part of a series of an obstacle with one foot

PENALTY 5:

Dropping slicker or object required to be carried on course

1st refusal or 2nd consecutive refusal, halt or evading of object by shying or backing

Loosing go of gate or dropping rope gate

Use of either hand to assist fire or posture

Falling or jumping off or out of a bridge or a water box with more than 1 foot once the horse has got onto or into the obstacle

Stepping outside of confines of an obstacle with designated boundaries with more than one foot once the horse has entered the obstacle

Mixing or evading a pole that is part of a series of an obstacle with more than one foot

Slitting disableness

Holding saddle.

PENALTY SCORE 0:

Use of 2 hands or changing hands on reins except for a horse shown with lockman or snaffle bit, only one hand may be used on the reins, except that it is permissible to change hands to work an obstacle, or straighten reins when stopped

Use of rems other than outlined

Performing obstacles incorrectly or other than specified order

No attempt to perform obstacle

Equipment failure that delays completion of pattern

Incorrectly or repeatedly touching the horse on the neck to lower the head

Disturbing or exiting an obstacle from the incorrect side or direction

Working an obstacle the incorrect direction, includingover turns of more than 1/4 turn

Exiting outside designated boundary marker of the arena or course area

3rd consecutive refusal, halt, or evading of an obstacle by shying or backing

Failure to demonstrate correct lead or gait on line travel

Failure to follow the correct line of travel within or between obstacles;

Use of more than 1 finger between reins

Excessive schooling, pulling, turning, stopping or backing anywhere on course

Failure to open and shut gate or failure to complete gate

DISQUALIFICATION SCORE 0:

Ball to ground

On line of travel, lead consistently carried too low (tip of ears below withers) or

OBSTACLE SCORES: -1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

ENTRY NUMBER	PENALTY	OBSTACLE DESCRIPTION												PENALTY TOTAL	FINAL SCORE				
		1	2	3	4	5	6	7	8	9	10	11	12						
13	30																1/2	69 1/2	
14	31																	1/2	73
	45																		
15	7																		73
	1																		
16	7																	1 1/2	68 1/2
	9																		
17	4																		DQ
	29																		
18	7																		DQ
	4																		
	7																		

JUDGES SIGNATURE: _____



MWHS REINING

Scoring will be on the basis of zero - infinity with 70 denoting average.

JUDGE T. Ramey

CLASS Open

DATE June 10

Penalty 1/2:

Starting circle at a jog or exiting rollbacks at a jog up to 2 strides.
 Over or under spinning up to 1/8 of a turn.
 Failure to remain a minimum of 20 feet (6m) from the wall or fence when approaching a stop or rollback.
 Delayed change of lead by one stride where the lead change is required by the pattern description.
 Failure to remain a minimum of 10 feet (3 m) from either side of the centre of the arena. For small arenas, it will be at the judge's discretion.

Penalty 1:

Each time a horse is out of lead, the penalty for being out of lead is accumulative and the judges will deduct one penalty point for each quarter of the circumference of a circle or any part thereof that a horse is out of lead.
 Over or under spinning 1/8 to 1/4 turn
 In patterns requiring a run around, failure to be on the correct lead when rounding the end of the arena for 1/2 the turn or less.

Penalty 2:

Break of gait.
 Freeze up in spins or rollbacks.
 On walk in patterns, failure to stop or walk before executing a canter departure.
 On run in patterns, failure to be in a canter prior to the first marker.
 If a horse does not completely pass the specified marker before initiating a stop position.
 In patterns requiring a run around, failure to be on the correct lead when rounding the end of the arena for 1/2 the turn or more.

Penalty 5:

Spurring in front of the cinch.
 Use of either hand to instill fear or praise.
 Holding saddle with either hand.
 Blatant disobedience including kicking, biting, bucking, rearing and sniking.

Score 0:

Use of more than index or first finger between reins.
 Use of 2 hands (except Jr. Horse with snaffle or bosal) or changing hands.
 Improper use of romal reins.
 Failure to complete a pattern as written.
 Performing maneuvers other than in the specified order.
 The inclusion of maneuvers not specified, including, but not limited to: backing more than two strides or turning more than 90°.
 Equipment failure that delays completion of pattern including dropping a rein that contacts the ground while horse is in motion.
 Balking or refusing of a command where performance is delayed, delaying the pattern.
 Running away or failing to guide where it becomes impossible to discern whether the entry is on pattern.
 Jogging in excess of 1/2 circle or 1/2 length of the arena.
 Over spins or more than 1/4 turn.
 Fall to the ground of horse or rider.
 When going to and coming out of a rollback in a pattern requiring a run around, a rollback that crosses the centre line.

MANEUVER SCORES: -1 1/2 Extremely Poor -1 Very Poor -1/2 Poor 0 Correct +1/2 Good +1 Very Good +1 1/2 Excellent

MANEUVER DESCRIPTION *JTB / 4JR / 44 / 3CR / 3CL / LRB / RRB / S*

MANEUVER		1	2	3	4	5	6	7	8	PENALTY TOTAL	SCORE	
DRAW	EXH#									33		
1	21	-1/2	0	0	0	_____					DQ	
		<i>69 1/2</i>										
DRAW	EXH#											SCORE
2	116	0	0	0	0	0	0	0	0		70	
DRAW	EXH#											SCORE
3	16	+1/2	+1/2	+1/2	+1/2	_____					DQ	
		<i>70 1/2 71 71 70</i>										
DRAW	EXH#											SCORE
4	19	0	-1/2	-1/2	+1/2	+1/2	+1/2	+1/2	0		71	
		<i>69 1/2 69 69 70 70 1/2 71</i>										
DRAW	EXH#											SCORE
5	1475	0	_____									DQ
DRAW	EXH#											SCORE

didn't do small circle first

didn't do small circle first

too many spins

Judge's Signature _____



MWHS RANCH RIDING

(2)

JUDGE T. Ramey

CLASS Open

DATE June 10

(2)

ONE (1) POINT PENALTY:

- Too slow/per gait
- Over-bridled
- Out of frame
- Break of gait at walk or jog for 2 strides or less

THREE (3) POINT PENALTY:

- Break of gait at walk or jog for more than 2 strides
- Break of gait at lope
- Wrong lead or out of lead
- Draped reins

- Out of lead or cross-cantering more than two strides when changing leads
- Trotting more than three strides when making a simple lead change
- Severe disturbance of any obstacle

FIVE (5) POINT PENALTY:

Blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

ZERO SCORE:

Illegal equipment including hoof black, braided or banded manes, or tail extensions

Willfull abuse

Major disobedience or schooling
No specific penalties will be incurred for nicks/hits on logs but deduction may be made in maneuver score.

PLACED BELOW HORSES

PERFORMING ALL MANEUVERS:

Eliminates maneuver

Incomplete maneuver

DRAW		ORDER	PENALTY	SCORE	W	T	xR	RL	CL	LL	xT	SR	WR	W	Trop.	Pen.	PENALTY	SCORE
11	132	11	0	70	0	+1/2	+1/2	+1/2	0	0	+1/2	-1/2	0	0	+1/2	0	2	70
12	25	12	0	59 1/2	0	-1/2	-1	-1/2	0	-1/2	-1	0	0	0	0	-1	6	59 1/2

JUDGE SIGNATURE



MWHS TRAIL SCORE SHEET

JUDGE: S. Robinson
 CLASS: Open
 DATE: June 11

TRAIL OBSTACLE SCORES

+1 1/2 - Excellent; +1 - Very Good;
 +1/2 - Good; 0 - Correct; -1/2 - Poor;
 -1 - Very Poor; -1 1/2 - Intensely Poor

PENALTY 1/2:

Each tick or contact of a leg, pole, cone, plant or any component of an obstacle.

PENALTY 1:

Hit, hit or stepping on leg, cone, plant or any component of the obstacle;

Incurred or break of gait at walk or jog for 2 strides or less;

Both front or hind feet in single strided slot or space at the walk or jog;

Skipping over or falling in step into required space: Split pole in tape over;

Failure to meet the correct strides on trot over & hup over leg, if specified.

Stepping outside the confines of an obstacle with designated boundaries with one foot once the horse has entered the obstacle;

Missing or evading a pole that is part of a series of an obstacle with one foot.

PENALTY 3:

Incurred or break of gait at walk or jog for more than 2 strides

Out of lead or break of gait at hup (except when commencing an incisor lead)

Knocking down an elevated pole, cone, plant, barrel, obstacle or severely disturbing an obstacle

Falling or jumping off or out of a bridge or water box with 1 foot once the horse has got onto or into that obstacle

Stepping outside the confines of an obstacle with designated boundaries with one foot once the horse has entered the obstacle;

Missing or evading a pole that is part of a series of an obstacle with one foot.

PENALTY 5:

Dropping slicker or object required to be carried on course

1st refusal or 2nd cumulative refusal, balk or evading of object by shying or backing

Letting go of gate or dropping rope gate

Use of either hand to assist four or pause

Falling or jumping off or out of a bridge or water box with more than 1 foot once the horse has got onto or into that obstacle

Stepping outside the confines of an obstacle with designated boundaries with more than one foot because the horse has entered the obstacle;

Missing or evading a pole that is part of a series of an obstacle with more than one foot

Blatant disobedience

Holding saddle.

PENALTY SCORE 0:

Use of 2 hands or changing hands on reins except for A: luxury shown with lackaware or snaffle bit, only one hand may be used on the reins, except that it is permissible to change hands to work an obstacle, or straighten reins when stopped

Use of round other than outlined

Performing obstacles incorrectly or other than specified order

No attempt to perform obstacle

Equipment failure that delays completion of pattern

Excessively or repeatedly touching the horse on the neck to lower the head

Working an obstacle the incorrect direction, including over turns of more than 1/4 turn

Riding outside designated boundary number of the arena or course area

3rd cumulative refusal, balk, or evading of an obstacle by shying or backing

Failure to demonstrate correct lead or gait on line travel

Failure to follow the correct line of travel within or between obstacles;

Use of more than 1 finger between reins

Excessive schooling, pulling, turning, stopping or backing anywhere on course

Failure to open and shut gate or failure to complete gate

DISQUALIFICATION SCORE 0:

Fall to ground
 On line of travel, head consistently carried too low (tip of ears below withers) or

OBSTACLE SCORES: -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

ENTRY NUMBER	OBSTACLE	OBSTACLE DESCRIPTION												PENALTY TOTAL	FINAL SCORE			
		1	2	3	4	5	6	7	8	9	10	11	12					
1	6																	
	7			535														DQ
2	3																	
	7					3	35 1/2		1								16	52 1/2
3	25		11	113		553	13	1	1/2									
			69	68		67	66	65 1/2									25 1/2	40
4	18	35	1	3		3												
			69	68	67													
5	6		11			3	3111											
	7																	
6	76			3		3												
			69 1/2	68 1/2	68												6	62

JUDGES SIGNATURE: [Signature]



MWHS TRAIL SCORE SHEET

JUDGE: J. Robinson
 CLASS: Open
 DATE: June 11

(2)

TRAIL OBSTACLE SCORES

+1 1/2 - Excellent; +1 - Very Good;
 +1/2 - Good; 0 - Correct; -1/2 - Poor;
 -1 - Very Poor; -1 1/2 - Extremely Poor

PENALTY 1/2:

Each tick or contact of a leg, pole, cone, plant or any component of an obstacle.

PENALTY 1:

Hit, bite or stepping on leg, cone, plant or any component of the obstacle;

Incorrect or break of gait at walk or jog for 2 strides or less;

Both front or hind feet in a single strided step or space at the walk or jog;

Stepping over or falling to step into required space. Split pole in loop over;

Failure to meet the correct criteria on test over & loop over log, if specified.

Stepping outside the confines of an obstacle with designated boundaries with one foot once the horse has entered the obstacle;

Missing or evading a pole that is part of a series of an obstacle with one foot.

PENALTY 3:

Incorrect or break of gait at walk or jog for more than 2 strides
 Out of lead or break of gait at lope (except when correcting an incorrect lead)

Knocking down an elevated pole, cone, plant, barrel, obstacle or severely disturbing an obstacle

Falling or jumping off or out of a bridge or water bar with 1 foot once the horse has got onto or into that obstacle

Stepping outside the confines of an obstacle with designated boundaries with one foot once the horse has entered the obstacle

Missing or evading a pole that is part of a series of an obstacle with one foot

PENALTY 5:

Dropping sticks or object required to be carried on course

1st refusal or 2nd cumulative refusal, halt or evading of object by shying or backing

Letting go of gate or dropping rope gate

Use of either hand to install fence or post

Falling or jumping off or out of a bridge or a water bar with more than 1 foot once the horse has got onto or into that obstacle

Stepping outside of confines of an obstacle with designated boundaries with more than one foot once the horse has entered the obstacle

Missing or evading a pole that is part of a series of an obstacle with more than one foot

Bitting disobedience

Holding saddle

PENALTY SCORE 0:

Use of 2 hands or changing hands on reins except for it. Reins shown with backcross or snaffle bit, only one hand may be used on the reins, except that it is permissible to change hands to work an obstacle, or straighten reins when stopped

Use of reward other than outlined

Performing obstacles incorrectly or other than specified order

No attempt to perform obstacle

Equipment failure that delays completion of pattern

Excessively or repeatedly touching the horse on the neck to lower the head

Entering or exiting an obstacle from the incorrect side or direction

Working an obstacle in the incorrect direction, including over turns of more than 1/4 turn

Filing outside designated boundary marker of the arena or course area

3rd cumulative refusal, halt, or evading of an obstacle by shying or backing

Failure to demonstrate correct lead or gait on line event

Failure to follow the correct line of travel within or between obstacles;

Use of more than 1 finger between reins

Excessive schooling, pulling, turning, stopping or backing anywhere on course

Failure to open and shut gate or failure to complete gate

DISQUALIFICATION SCORE 0:

Fall to ground

On line of travel, head consistently carried too low (tip of ears below withers) or

OBSTACLE SCORES: -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

ENTRY NUMBER	OBSTACLE	OBSTACLE DESCRIPTION												PENALTY TOTAL	FINAL SCORE				
		1	2	3	4	5	6	7	8	9	10	11	12						
7 31 45	PENALTY																		
	OBSTACLE SCORE	+1/2	0	+1/2	0	+1/2	+1/2	0	+1/2									3	69 1/2
8 84	PENALTY					11		1/2	1/2										
	OBSTACLE SCORE	0	+1/2	0	-1/2	-1/2	0	0	-										DQ
9 91 92	PENALTY						31	11											
	OBSTACLE SCORE	0	+1/2	0	0	0	-1/2	0	0									6	64
10 71 1	PENALTY		1	3		3				3									
	OBSTACLE SCORE	0	0	0	0	-1	0	0	-										DQ
11 200	PENALTY		1	3 1/2															
	OBSTACLE SCORE	0	0	-1 1/2	0	0	-												DQ
12 96	PENALTY			1/2		31	11	1 1/2	1										
	OBSTACLE SCORE	0	0	0	-1/2	-1/2	0	-1/2	0									10 1/2	58

JUDGES SIGNATURE: _____

[Handwritten Signature]

MWHS Rulebook revised 2011, 2015



MWHS TRAIL SCORE SHEET

JUDGE: *S. Robinson*
 CLASS: *Open*
 DATE: *June 11*

3

TRAIL OBSTACLE SCORES

+1 1/2 - Excellent; +1 - Very Good;
 +1/2 - Good; 0 - Correct; -1/2 - Poor;
 -1 - Very Poor; -1 1/2 - Extremely Poor

PENALTY 1/2:

Each tick or contact of a leg, pole, cone, plant or any component of an obstacle.

PENALTY 1:

Hit, bite or stepping on leg, cone, plant or any component of the obstacle;

Incorrect or break of gait at walk or jog for 2 strides or less;

Both front or hind feet in a single strided step or space at the walk or jog;

Stepping over or failing to step into required space; Split pole in loop over.

Failure to meet the correct strides on trot over & loop over log, if specified.

Stepping outside the confines of an obstacle with designated boundaries with one foot once the horse has entered the obstacle;

Missing or evading a pole that is part of a series of an obstacle with one foot.

PENALTY 3:

Incorrect or break of gait at walk or jog for more than 2 strides
 Out of lead or break of gait at lope (except when correcting an incorrect lead)

Knocking down an elevated pole, cone, plant, barrel, obstacle or severely disturbing an obstacle

Falling or jumping off or out of a bridge or water box with 1 foot once the horse has got onto or into that obstacle

Stepping outside the confines of an obstacle with designated boundaries with one foot once the horse has entered the obstacle;

Missing or evading a pole that is part of a series of an obstacle with one foot.

PENALTY 5:

Dropping stick or object required to be carried on course

1st refusal or 2nd cumulative refusal, balk or evading of object by shying or backing

Letting go of gate or dropping rope gate

Use of either hand to assist fear or panic

Falling or jumping off or out of a bridge or a water box with more than 1 foot once the horse has got onto or into that obstacle

Stepping outside of confines of an obstacle with designated boundaries with more than one foot once the horse has entered the obstacle;

Missing or evading a pole that is part of a series of an obstacle with more than one foot

Bit and disobedience

Holding saddle.

PENALTY SCORE 0:

Use of 2 hands or changing hands on reins except for Jr. events shown with backseat or scaffold bit, only one hand may be used on the reins, except that it is permissible to change hands to work an obstacle, or straighten reins when stopped

Use of round other than outlined

Performing obstacles incorrectly or other than specified order

No attempt to perform obstacle

Equipment failure that delays completion of pattern

Excessively or repeatedly touching the horse on the neck to lower the head

Entering or exiting an obstacle from the incorrect side or direction

Working an obstacle: the incorrect direction; including over turn of more than 1/4 turn

Hiding outside designated boundary marker of the arena or course area

3rd cumulative refusal, balk, or evading of an obstacle by shying or backing

Failure to demonstrate correct lead or gait on line travel

Failure to follow the correct line of travel within or between obstacles;

Use of more than 1 finger between reins

Excessive schooling, pulling, turning, stopping or backing anywhere on course

Failure to open and shut gate or failure to complete gate

DISQUALIFICATION SCORE 0:

Fall to ground

On line of travel, head consistently carried too low (tip of ears below withers) or

OBSTACLE SCORES: -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

ENTRY NUMBER	OBSTACLE	OBSTACLE DESCRIPTION												PENALTY TOTAL	FINAL SCORE				
		1	2	3	4	5	6	7	8	9	10	11	12						
13	PENALTY																		
	OBSTACLE SCORE	0	-1	-1/2	0	0	-1/2	0	-1/2									21	46 1/2
14	PENALTY		1				1 1/2												
	OBSTACLE SCORE	0	0	+1/2	0	0	-1/2	0	0									8	62
15	PENALTY			3					1 1/2										
	OBSTACLE SCORE	0	+1/2	-1/2	-1/2	0	-1/2	+1/2	+1/2									5	65
16	PENALTY		1 1/2	3					3 1/2										
	OBSTACLE SCORE	0	0	-1	-1/2	-1													00
17	PENALTY			1 1/2					1 1/2										
	OBSTACLE SCORE	0	+1/2	-1/2	0	0	-1/2	0	0									11	58 1/2
18	PENALTY		1				3 1/2	3	1										
	OBSTACLE SCORE	0	0	0	-1/2	-1	0	0	0									9	59 1/2

JUDGES SIGNATURE: _____

Sfd

MWHS Rulebook revised 2011, 2015



MWHS TRAIL SCORE SHEET

JUDGE: J. Robinson
 CLASS: Open
 DATE: June 11

(4)

TRAIL OBSTACLE SCORES

- +1 1/2 - Excellent; +1 - Very Good;
- +1/2 - Good; 0 - Correct; -1/2 - Poor;
- 1 - Very Poor; -1 1/2 - Extremely Poor

PENALTY 1/2:

Each tick or contact of a leg, pole, cone, plant or any component of an obstacle.

PENALTY 1:

HR, hit or stopping on leg, cone, plant or any component of the obstacle;

Incorrect or break of gait at walk or jog for 2 strides or less.

Both front or hind feet in a single strided step or space at the walk or jog.

Skipping over or failing to step into required space: Split pole in jumps over.

Failure to meet the correct strides on trot over & lope over: leg, if specified.

Stepping outside the confines of an obstacle with designated boundaries with one foot once the horse has entered the obstacle.

Missing or evading a pole that is part of a series of an obstacle with one foot.

PENALTY 3:

Incorrect or break of gait at walk or jog for more than 2 strides.
 Out of lead or break of gait at lope (except when correcting an incorrect lead)

Knocking down an elevated pole, cone, plant, barrel, obstacle or severely disturbing an obstacle.

Falling or jumping off or out of a bridge or water box with 1 foot once the horse has got onto or into that obstacle.

Stepping outside the confines of an obstacle with designated boundaries with one foot once the horse has entered the obstacle.

Missing or evading a pole that is part of a series of an obstacle with one foot.

PENALTY 5:

Dropping sticker or object required to be carried on course: 1st refusal or 2nd cumulative refusal, balk or evading of object by shying or backing.

Letting go of gate or dropping rope gate.

Use of either hand to assist for or praise.

Falling or jumping off or out of a bridge or a water box with more than 1 foot once the horse has got onto or into that obstacle.

Stepping outside the confines of an obstacle with designated boundaries with more than one foot once the horse has entered the obstacle.

Missing or evading a pole that is part of a series of an obstacle with more than one foot.

Blatant disobedience.

Holding saddle.

PENALTY SCORE 0:

Use of 2 hands or changing hands on reins except for Jr. horses shown with backsway or snaffle bit, only one hand may be used on the reins, except that it is permissible to change hands to work an obstacle, or straighten reins when stopped.

Use of round other than outlined.

Performing obstacles incorrectly or other than specified order.

No attempt to perform obstacle.

Equipment failure that delays completion of pattern.

Excessively or repeatedly touching the horse on the neck to lower the head.

Entering or exiting an obstacle from the incorrect side or direction.

Working an obstacle the incorrect direction; including over turns of more than 1/4 turn.

Riding outside designated boundary marker of the arena or course area.

3rd cumulative refusal, balk, or evading of an obstacle by shying or backing.

Failure to demonstrate correct lead or gait on line travel.

Failure to follow the correct line of travel within or between obstacles;

Use of more than 1 finger between reins.

Excessive schooling, pulling, turning, stopping or backing anywhere on course.

Failure to open end shut gate or failure to complete gate.

DISQUALIFICATION SCORE 0:

Fall to ground.

On line of travel, head consistently carried too low (tip of ears below withers) or

OBSTACLE SCORES: -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

ENTRY NUMBER	OBSTACLE	OBSTACLE DESCRIPTION												PENALTY TOTAL	FINAL SCORE			
		1	2	3	4	5	6	7	8	9	10	11	12					
19	PENALTY						1		1									
	OBSTACLE SCORE	0	+1/2	+1/2	0	-1/2	0	0	-1/2								2	68
20	PENALTY			31			311	311										
	OBSTACLE SCORE	0	0	-1	-1/2	0	0	-1/2	+1/2								114	54 1/2

JUDGES SIGNATURE: [Signature]



MWHS REINING

Scoring will be on the basis of zero – infinity with 70 denoting average.

JUDGE J. Robinson
 CLASS Open
 DATE June 11

Penalty 1/2:

Starting circle at a jog or exiting rollbacks at a jog up to 2 strides.
 Over or under spinning up to 1/8 of a turn.
 Failure to remain a minimum of 20 feet (9m) from the wall or fence when approaching a stop or rollback.
 Delayed change of lead by one stride where the lead change is required by the pattern description.
 Failure to remain a minimum of 10 feet (3 m) from either side of the centre of the arena. For small arenas, it will be at the judge's discretion.

Penalty 1:

Each time a horse is out of lead, the penalty for being out of lead is accumulative and the judges will deduct one penalty point for each quarter of the circumference of a circle or any part thereof that a horse is out of lead.
 Over or under spinning 1/8 to 1/4 turn.
 In patterns requiring a run around, failure to be on the correct lead when rounding the end of the arena for 1/2 the turn or less.

Penalty 2:

Break of gait.
 Freeze up in spins or rollbacks.
 On walk in patterns, failure to stop or walk before executing a center departure.
 On run in patterns, failure to be in a center prior to the first marker.
 If a horse does not completely pass the specified marker before initiating a stop position.
 In patterns requiring a run around, failure to be on the correct lead when rounding the end of the arena for 1/2 the turn or more.

Penalty 5:

Scouring in front of the cinch.
 Use of either hand to instill fear or praise.
 Holding saddle with either hand.
 Blatant disobedience including kicking, biting, bucking, rearing and striking.

Score 0:

Use of more than index or first finger between reins.
 Use of 2 hands (except Jr. Horse with snaffle or bosal) or changing hands.
 Improper use of romal reins.
 Failure to complete a pattern as written.
 Performing maneuvers other than in the specified order.
 The inclusion of maneuvers not specified, including, but not limited to: backing more than two strides or turning more than 90°.
 Equipment failure that delays completion of pattern including dropping a rein that contacts the ground while horse is in motion.
 Balking or refusing of a command where performance is delayed, delaying the pattern.
 Running away or failing to guide where it becomes impossible to discern whether the entry is on pattern.
 Jogging in excess of 1/2 circle or 1/2 length of the arena.
 Over spins or more than 1/4 turn.
 Fall to the ground of horse or rider.
 When going to and coming out of a rollback in a pattern requiring a run around, a rollback that crosses the centre line.

MANEUVER SCORES: -1 1/2 Extreme Poor -1 Very Poor -3/4 Poor 0 Correct +1/2 Good +1 Very Good +1 1/2 Excellent

MANEUVER DESCRIPTION		MANEUVER								PENALTY TOTAL		SCORE
DRAW	EXH#	PENALTY	1	2	3	4	5	6	7	8		
1	116	SCORE	0	-1	0	0	0	0	0	0	2	67
				69								
2	584	SCORE	0	-1/2	0	0	X	0	0	0		00
				69 1/2								
3	21	SCORE	0	X	0	X	-1/2	X	X			00
				wrong way		5 spins		wrong way	wrong way			

overturn
 wrong way

Judge's Signature _____



MWHS RANCH RIDING

JUDGE S. Robinson
 CLASS Open
 DATE June 11 (1)

- ONE (1) POINT PENALTY:**
 Too slow/per gait
 Over-bridled
 Out of frame
 Break of gait at walk or jog for 2 strides or less
- THREE (3) POINT PENALTY:**
 Break of gait at walk or jog for more than 2 strides
 Break of gait at lope
 Wrong lead or out of lead
 Draped reins

- Out of lead or cross-cantering more than two strides when changing leads
 Trotting more than three strides when making a simple lead change
 Severe disturbance of any obstacle
- FIVE (5) POINT PENALTY:**
 Blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- ZERO SCORE:**
 Illegal equipment including hoof black, braided or banded manes, or tail extensions

- Willfull abuse
 Major disobedience or schooling
 No specific penalties will be incurred for nicks/hits on logs but deduction may be made in maneuver score.
- PLACED BELOW HORSES PERFORMING ALL MANEUVERS:**
 Eliminates maneuver
 Incomplete maneuver

MANEUVERS SCORED: 1 Trotting Back, 2 Trotting Forward, 3 Cantering, 4 Sliding Stop, 5 Stop, 6 Back, 7 Lead Change, 8 Turn Right, 9 Turn Left, 10 Stop

DRAW	HORSE	PENALTY	MANEUVER DESCRIPTION															TOTAL
			T	E/T	RL	T	RI	EW	SL	RL	TS	Back	SL	T				
1	76	SCORE	0	-1	0	-1	-1	-1	0	-1	-1	-1	0	0	0	0	12	(50 1/2)
2	307	SCORE	+1/2	+1/2	-1/2	0	-1	0	0	-1	0	-1/2	+1/2	0		6	(62)	
3	2	SCORE	0			3	3	5	5	X						16	(49)	
4	912	SCORE	0	+1/2	+1/2	+1/2	+1/2	+1/2	0	0	0	-1/2	-1	0		7	71	
5	342	SCORE	0	+1/2	+1/2	+1/2	+1/2	0	-1/2	0	0	+1/2	+1/2	0		7 1/2	71 1/2	
6	116	SCORE	+1/2	+1/2	-1/2	0	-1/2	0	+1/2	0	+1/2	+1/2	+1/2	0		3	69	
7	444	SCORE	0	+1/2	0	-1	0	+1/2	-1/2	-1	-1/2	-1/2	-1	0		8	(57 1/2)	
8	84	SCORE	0	+1/2	+1/2	+1/2	0	+1/2	0	0	+1/2	0	0	0		7 1/2	72 1/2	
9	21	SCORE	5	-1/2	0	+1/2	+1/2	+1/2	-1/2	0	0	-1/2	+1/2	0		6	(64 1/2)	
10	584	SCORE	+1/2	+1/2	0	0	+1/2	+1/2	+1/2	+1/2	0	+1/2	+1/2	0		7 1/2	74	

JURY SIGNATURE:



MWHS RANCH RIDING

JUDGE J. Robinson
 CLASS Open
 DATE June 11

(2)

ONE (1) POINT PENALTY:

- Too slow/per gait
- Over-bridled
- Out of frame
- Break of gait at wak or jog for 2 strides or less

THREE (3) POINT PENALTY:

- Break of gait at walk or jog for more than 2 strides
- Break of gait at lope
- Wrong lead or out of lead
- Draped reins

- Out of lead or cross-cantering more than two strides when changing leads
- Trotting more than three strides when making a simple lead change
- Severe disturbance of any obstacle

FIVE (5) POINT PENALTY:

- Blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

ZERO SCORE:

- Illegal equipment including hoof black, braided or banded manes, or tail extensions

Willfull abuse

- Major disobedience or schooling
- No specific penalties will be incurred for nicks/hits on logs but deduction may be made in maneuver score.

PLACED BELOW HORSES

PERFORMING ALL MANEUVERS:

- Eliminates maneuver
- Incomplete maneuver

MANEUVER		DESCRIPTION															PENALTY		SCORE	
DRAW	ORDER	PENALTY	T	EXT	RL	T	RL	ELL	ELL	RL	T	ELL	ELL	T	ELL	ELL	ELL	ELL	ELL	
11	132	SCORE	+1/2	+1/2	+1/2	0	+1/2	+1/2	+1/2	0	0	+1/2	0	0						73 1/2
		SCORE																		
		SCORE																		
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 JUDGE SIGNATURE